Handout - Real-Life Algorithms (Paper Airplane)

Activity based on Hour of Code Unplugged Algorithm activity
https://code.org-curriculum/course2/2/Teacher

1. Cut center out of paper
2. Crease paper down the center
3. Crumble paper
4. Fold top corners to center
5. Rip corner off paper
6. Fold corners sides to center
Handout - CT in Paper Airplanes

Now that you've put together paper airplanes as a group discuss where you see CT fitting into the creation and flying of the airplanes created.

1. Start by writing down the steps in the paper airplane activity.

2. For each step consider which part (or parts) of CT that step connected to. You can use the Computational Thinking handout as a reminder of the steps.

3. Consider as a group why you think the step fits into that CT area.

4. When you've made your decisions put the CT icons that relate to the areas you've determined for each step next to that step.

You can be creative with how the chart paper is laid out, you simply want to make sure to include the different components for each paper airplane step.